1. Disassembly Procedures

- **S1** Turn off power
- S2 To remove the stand

Place the monitor on U3415W Curve Sponge Jig

Press and hold the stand release button at the back of the display.

Lift the stand up and away from the monitor.



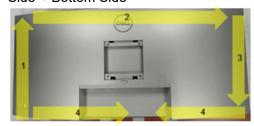
S3 Unlock 4 screws



(Screw Torque: 11±1Kgf)

S4 Use hands or scraper bar to disassemble Rear Cover from the monitor.

Notice the disassembly order: Left Side=> Top Side=>Right Side=>Bottom Side

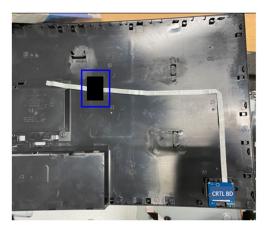


S5 Unplug "CTRL BD FFC" from I/F BD

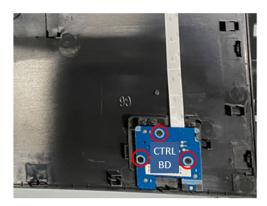


S6 Tear off 1 tape from "CTRL BD FFC"

Tear off "CTRL BD FFC" from Rear Cover



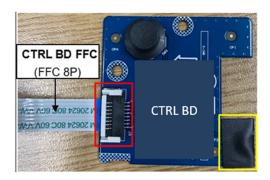
S7 Unlock 3 screws from CTRL BD and disassemble CTRL BD from Rear Cover



(Screw Torque: 1.5-2.0 Kgf)

Tear off Mylar from CTRL BD (See yellow mark)

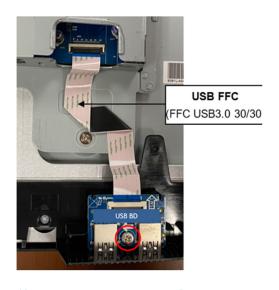
Unplug "CTRL BD FFC" from CTRL BD



S9 Unplug USB FFC from I/F BD

Unlock 1 screw and disassemble USB BD from Middle Frame

Unplug USB FFC from USB BD



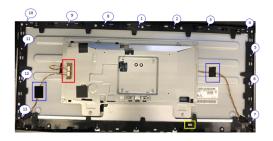
(Screw Torque: 4.0-4.5 Kgf)

S10 Tear off a gasket from panel (See yellow mark)

Tear off 2 tapes from backlight wires (See blue mark)

Unplug backlight wires from LED Driver BD (See red mark)

Unlock 13 MF screws



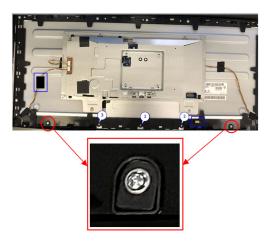
(Screw Torque: 4.0-4.5 Kgf)

S11 Unlock 3 MF screws

Unlock 2 screws to disassemble "BOSS PANEL" (see red mark)

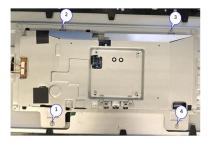
Disassemble 2 pieces of "BOSS PANEL" from panel (see red mark)

Disassemble Middle Frame from panel



(Screw Torque: 4.0-4.5 Kgf)

S12 Unlock 4 screws to disassemble Main SHD



(Screw Torque: 4.0-4.5 Kgf)

S13 Tear off 1 acetate tape and 1 yellow tape from EDP FFC



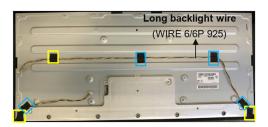
S14 Unplug EDP FFC from panel Take off Main SHD from Panel



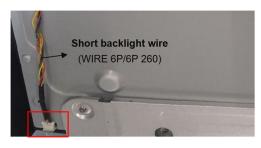
S15 Tear off 3 tapes from backlight wire (see yellow mark)

Tear off 4 tapes from backlight wire (see blue mark)

Unplug long backlight wire from panel



\$16 Unplug short backlight wire from panel



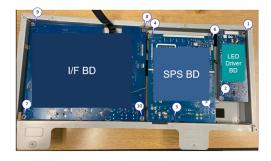
\$17 Tear off logo from panel



\$18 Disassemble Mylar from SHD



S19 Unlock 10 PCBA screws

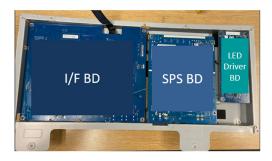


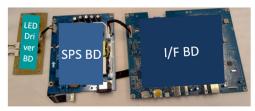
S20 Disassemble I/F BD from Main SHD and unplug SPS BD wire from I/F BD

Tear off 1 tape from EDP FFC and unplug EDP FFC from I/F BD

Disassemble LED Driver BD from Main SHD and unplug "WIRE 8P/8P" from LED Driver BD

Disassemble SPS BD from Main SHD and unplug "WIRE 8P/8P" from SPS BD

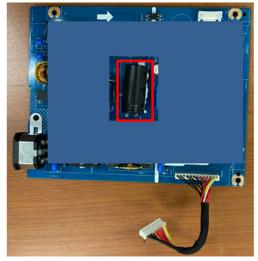




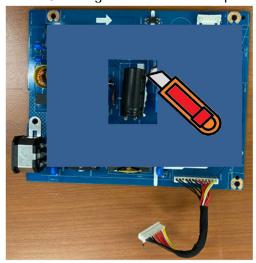


S21

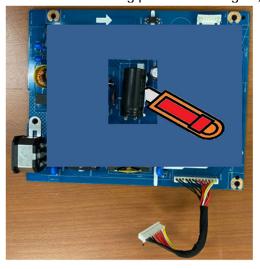
Remove electrolyte capacitors (red mark) from printed circuit boards



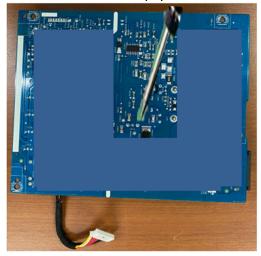
S21-1 Cut the glue between bulk cap. and PCB with a knife



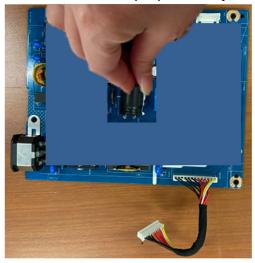
S21-2 Ensure cutting path within the glue, don't touch bulk cap. or PCB



S21-3 Take out bulk cap. pin solder with soldering iron and absorber



S21-4 Lift the bulk cap. up and away from the PCB



2. Product material information

The following substances, preparations, or components should be disposed of or recovered separately from other WEEE in compliance with Article 4 of EU Council Directive 75/442/EEC.

Capacitors / condensers (containing PCB/PCT)	No used
Mercury containing components	No used
Batteries	No used
Printed circuit boards (with a surface greater	Product has printed circuit boards
than 10 square cm)	(with a surface greater than 10 square
	cm)
Component contain toner, ink and liquids	No used
Plastic containing BFR	No used
Component and waste contain asbestos	No used
CRT	No used
Component contain CFC, HCFC, HFC and	No used
HC	
Gas discharge lamps	No used
LCD display > 100 cm2	Product has an LCD greater than 100
	cm2
External electric cable	Product has external cables
Component contain refractory ceramic fibers	No used
Component contain radio-active substances	No used
Electrolyte capacitors (height	Product has electrolyte capacitors
> 25mm, diameter > 25mm)	(height >25mm, diameter > 25mm)

3. Tools Required

List the type and size of the tools that would typically can be used to disassemble the product to a point where components and materials requiring selective treatment can be removed.

Tool Description:

- Philips-head Screwdriver
- Penknife
- Bar scraper
- U3415W Curve Sponge Jig